



I have decided to port the Star Drive Frontiers to Savage Worlds using the Sci-fi Companion and a little influence from *The Last Parsec* setting. The setting will adjust some but I would like to keep the core of what Star Drive Frontiers was. I will convert the aliens, with some help with some online conversions, as well as start the material for the Savage Volturnus campaign. I plan to run the full campaign, with slight modifications.





## My Savage Star Frontiers News

### [02a - Savage SF Major Character Races \(SWADE\)](#)

By Ron McClung on April 9, 2020

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## Savage SF Campaigns

- [The Savage Volturnus Saga](#)

## Savage SF One Shots

None to Display

## Savage SF Deluxe Edition

- [00 - Savage Star Frontiers Primer](#)
- [00a - Savage Star Frontiers Timeline](#)
- [00b - Savage Star Frontiers Major Corporations](#)
- [01 - Savage SF Setting Rules](#)
- [01a - Savage SF Setting Rules \(SWADE\)](#)
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## **Savage SF SWADE**

- [00 - Savage Star Frontiers Primer](#)
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- [01a - Savage SF Setting Rules \(SWADE\)](#)
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- [06 - Savage SF Equipment: Misc. Equipment](#)
- [06a - Savage SF Equipment: Body-Comps](#)
- [06b - Savage SF Equipment: Computer-Analysis Scanners \(CAS\)](#)

## **Savage SF Expansion**

- [The Vast Expanse](#)

## **Savage SF Conversions**

- [Externals in Savage Star Frontiers](#)

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